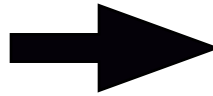


LEARN HOW TO INJECT SOME FUN INTO YOUR CLASSES

Do your students suffer from the signs & symptoms of a Learning **Disease**?



Do your teaching and assessment skills need a booster?



If you answered **YES** then you may need a dose of **Game-based learning**.



EDUC 646 USING GAMES FOR LEARNING AND ASSESSMENT

**University of Wisconsin Stout-
Online Program**

Designed for educators and trainers interested in learning about game-based learning and assessment. Learn about the use of games and simulations to support collaboration, problem-solving, decision-making and to increase motivation and engagement in the classroom including benefits and drawbacks.

September 30 - October 25 2013 or
November 5 - December 6 2013



(No prescription needed!)

For more information go to
<http://www.uwstout.edu/assessment.cfm>